



Tel.: (508) 252-3758 Fax: (508) 252-5342

## **JOB POSTING**

# **Facilities Maintenance Department Facilities Maintenance Technician**

The Facilities Maintenance Superintendent is seeking a qualified candidate that will be responsible for general repairs and maintenance on town buildings, structures, and equipment. The maintenance technician performs preventative maintenance and repairs to keep all buildings and equipment in good working condition. The maintenance technician works under the Facilities Superintendent receiving both written and verbal instruction.

#### Details:

- Hours will be 7am 3pm Monday-Friday
- Union Position-Local 1701 State Council 93-AFSCME
- Hourly rate of pay \$25.56

### Qualifications:

- Ability to follow instructions from supervisor.
- Skilled experience in operating and maintenance of portable and stationary tools.
- Strong knowledge of basic carpentry, plumbing, electric and HVAC
- High school diploma or equivalent
- Education may be substituted with experience as determined relevant by the hiring manager.
- Related experience

#### Requirements:

- Valid driver's license.
- Must have the ability to access small work areas, climb ladders, and work in various weather conditions, temperatures, and heights.
- Work involves considerable physical exertion to transport materials/supplies weighing 50 pounds or more unassisted, regularly, on a daily basis.
- Must be able to perform manual labor for extended periods of time.

Please forward resume and completed Town Employment Application to the Board of Selectmen's Office, 340 Anawan Street, Rehoboth, MA 02769 or by email to mmedeiros@rehobothma.gov. Employment application is available on Town Website at www.town.rehoboth.ma.us. Applications will be accepted until Monday, April 29, 2024 or until position is filled.

### **Affirmative Action/Equal Opportunity Employer**

#### Posted: April 9, 2024

Town Hall
Highway Department
Police Department
Fire Department
Senior Center/HHS
Government Channel
Facility Maintenance
Library